

ADVANCED CAVE FISHER**CR 3****XP 800**

N Medium Vermin

Init +3; **Senses** darkvision 60 ft.; Perception +2

DEFENSE

AC 19, touch 13, flat-footed 16 (+3 Dex, +6 natural)**hp** 28 (3d8+15)**Fort** +8, **Ref** +4, **Will** +3**Immune** mind-affecting effects

OFFENSE

Speed 20 ft., climb 20 ft.**Melee** 2 claws +7 (1d4+5)**Ranged** filament +5 (drag)**Special Attacks** pull (filament, 10 feet)

STATISTICS

Str 21, **Dex** 16, **Con** 21, **Int** —, **Wis** 14, **Cha** 8**Base Atk** +2; **CMB** +7 (+11 with pull); **CMD** 20 (32 vs. trip)**Skills** Climb +13